

Greetings!

Thank you for participating. This is going to be a live, online interactive game for younger children (ages 4-8, or there abouts).

The Plan

We send you a questionnaire link and this PDF. You'll print the last page, The Wizard Marks. You'll attach the printed marks to the five items and hide them in your home. In the questionnaire, you'll provide identification for what was hidden and where. You'll also provide some leading information to help True write the clues, riddles, and rhymes to help them hunt for the hidden treasures.

Then we arrange a day and time for the actual hunt. Wizard True will call you through a video conferencing application like Facebook Messenger, Facetime (iPhone only), or Google Duo (Android or iPhone).

After the Wizard introduces himself, he will ask the children if they will help him practice his spells. He will also ask them some questions and tell jokes. Feel free to have the children dress up for the video call, and they can have wands too! Reminder: the Supervising Adult MUST stay involved. We want to make sure each child gets a chance to answer questions and find treasures.

Here's where the fun starts: The Wizard will try to teleport some items to your house, but things will go comically wrong. There will be five items for them to find. Each will have a (printed) wizard mark attached. For each step, the Wizard will have rhymes and riddles that the children will help him with. Feel free to hide them in silly places AND make certain they don't accidentally find them before the Wizard call.

Some Examples

- A Large Spoon
- A Favorite Stuffed Animal
- An Apple
- A Shoe or Slipper
- And a Prize! (It could be some cookies, a small toy, or a wellloved treat.)
- Wizard Mark 1: The Spoon, hidden near the staircase, in one of Papa's boots
- Wizard Mark 2: The Apple, hidden under Suzy's green pillow, in her room
- Wizard Mark 3: The Shoe (Actually on Mom's foot!)
- Wizard Mark 4: The Stuffed Animal (Bo-Bear), hiding in the Shower
- Wizard Mark 5: Behind the Curtain in the Dining Room

